STRONG TORVA



HUMAN PALADIN, 5'10", 24 YEARS

Torva is a paladin for the goddess Mishtyam'ka, who was the patron deity of the Farth people, of whom Torva is the sole remaining survivor after a battle against the Yehti left her kin butchered.

Torva is determined to avenge the fallen Frath, and seek retribution in the name of Mishtyam'ka. She's determined, fairly humorless, and enjoys knitting.

STR 4 INT 5

DEX 5 WIS 6

CON 3 CHA 8

SKILLS

Two-handed sword technique, rapid surface scaling, imitating animal calls, wilderness survival, eagle eyes

GEAR

Holding Bag (200 kilos), Heated Boots, Fresh Flint, Knitting Needles, 3 Spools of Rare Yarn, Twin Swords

GERG BORGULOG



HALF-ORC MAGE, 7'1", 28 YEARS

Gerg is rare amongst the already rare half-Orc community, in that he's a magic user. Despite his years of practice, he is indecicive about picking a focus discipline.

Gerg is awkward and shy around full-blood Orks, and when drunk, will break out into song at the drop of a hat. He's quite good at fire magic, but he's not yet aware of this potential.

STR 6 INT 3
DEX 8 WIS 4
CON 10 CHA 4

HP (10)

GP

SKILLS

Transform Shape, levitation, displace object, horse-back ax-wielding, cooking

GEAR

A grimoire of his studies with a few crushed scrolls, a small locked box of cooking spices, two-headed hatchet.

RHAHAM THE BOLD



ELF WARRIOR, 6'4", 136 YEARS

Rhaham had a bit of an anxiety-fueled break from reality in his 80s, and when he came to his senses 40 years later, he discovered that he was now a full-master of Jelivian martial arts and on a quest for a relic.

Rhaham has been trying to repiece his mysterious past, as he's been living in a monastary for quite a while. He likes sour foods, and laughs at jokes he doesn't get.

STR 3 INT 6 HP (20)

DEX 4 WIS 7

GP

SKILLS

CON 4

Most weapon and hand-based Jelivian martial arts, mountaineering, water divining, super smell

GEAR

Sturdy walking staff, gourd of forgetful powder (weapon), notably thick owlbear skin cloak

CHA 9

LEILEI HUANG



HALFLING THIEF, 3'6", SO YEARS

Leilei is following in her people's traditional occupation, and while she's excited to continue the legacy of theft, she's not especially good at it, except for creeping around on her eerily woolen feet. She's prone to giggles. Before going into the family business, she was set to be a door painter. She's young enough to have a fast metabolism to match her appetite!

STR 11 INT 5

HP (8)

DEX 3 WIS 4

CON 7 CHA 3

SKILLS

Trap-building, disguise, voice throwing, non-lethal stab techniques, tumbling/acrobatics, literacy

GEAR

Holding Bag (pocket dimensional clothing closet), walking cane with sword in handle, golden comb